TALISLANTA

NAME	ARCHETYPE
Spasina	Danuvian Mercenary

GENDER	AGE	HEIGHT	WEIGHT	EYES	HAIR
Female	25	6ft4in	185	Blue	Black/brown

PHYSICAL DESCRIPTION

Tall, lean & strong, tanned skin, & black-brown hair.

PERSONALITY & BACKGROUND

Some who find Archaen items are not so lucky, as Spasina can attest. Even with her magical markings, she can't break the bond of the "Demon Gauntlet". Shunned by her kind, she plies her skills where ever they are bought, forever seeking release. She was born to a stern mother in the year 607. In her youth, she trained with the Xambrian, "Danan", now verging on being a Professional Warrior for hire...

ATTRIBUTES

STR	DEX	PER	CHA
+3	+3	0	+1

CON	SPD	WIL	INT
+2	+3	0	0

CR	MR	HIT POINTS
+6	0	28

HIT POINT DAMAGE

SUBDUAL DAMAGE

SPELL PENALTY

OTHER MODIFIERS

CR+2(+8)

ACTION TABLE

0 OR LESS	MISHAP
1 - 5	FAILURE
6 - 10	PARTIAL
11 - 19	SUCCESS
20+	CRITICAL

SKILLS

SKILL NAME	LEVEL	ATTRIBUTE	RATING
Halberd	+4	+6	+10
Longsword	+3	+6	+9
Long Bow	+3	+6	+9
Parry Bracers	+4	+6	+10
Dagger	+3	+6	+9
Mounted Combat	+3	+6	+9
Brawling	+3	+6	+9
Tactics	+6	0	+6
Command	+3	+1	+4
Guard	+5	0	+5
Ride Equs	+4	+3	+7

LANGUAGES

LANGUAGE	LVL	RTG
Low Talislan	+10	+10

SPECIAL ABILITIES

ABILITY	LVL	RTG

MAGIC

ORDER	ORDER	ORDER	ORDER
PHYSICAL COMPONENTS	PHYSICAL COMPONENTS	PHYSICAL COMPONENTS	PHYSICAL COMPONENTS
ADVANTAGES	ADVANTAGES	ADVANTAGES	ADVANTAGES
LIMITATIONS	LIMITATIONS	LIMITATIONS	LIMITATIONS

MODES	LVL	MOD	RTG	MODES	LVL	MOD	RTG	MODES	LVL	MOD	RTG	MODES	LVL	MOD	RTG
ALTER				ALTER				ALTER				ALTER			
ATTACK				ATTACK				ATTACK				ATTACK			
CONJURE				CONJURE				CONJURE				CONJURE			
DEFEND				DEFEND				DEFEND				DEFEND			
HEAL				HEAL				HEAL				HEAL			
ILLUSION				ILLUSION				ILLUSION				ILLUSION			
INFLUENCE				INFLUENCE				INFLUENCE				INFLUENCE			
MOVE				MOVE				MOVE				MOVE			
REVEAL				REVEAL				REVEAL				REVEAL			
SUMMON				SUMMON				SUMMON				SUMMON			
TRANSFORM				TRANSFORM				TRANSFORM				TRANSFORM			
WARD				WARD				WARD				WARD			
ENCHANT				ENCHANT				ENCHANT				ENCHANT			

WEAPONS

MARK IF MAGIC ITEM

TYPE	RANGE	DR	WT	MAGIC ITEM
Wierded Longsword				☑
Halberd				☐
Dagger				☐
Long Bow				☐
				☐
				☐
				☐
				☐
				☐
				☐
				☐
				☐

ARMOR

TYPE	PR	WT	MAGIC ITEM
Warriors Partial Plate(CR +2)			☑
			☐
			☐
			☐
			☐

EXPERIENCE POINTS

TOTAL POINTS EARNED	UNSPENT POINTS

GEAR

MAGIC ITEM	GEAR
☑	Death Ward(Level 12 Heal, 3/day)
☑	Demon Gauntlet(CHA -1, SPD+1, DR 6, MaxDR 60, Summon lvl 10 once/week)
☐	Parry Bracers
☐	Hip-High Leather Boots
☐	Shoulder Pouch, Silver Errings
☐	Quiver(20 arrows)
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MOUNT

TYPE Equs		
NAME Coward		
STR	PER	CR
DEX	CHA	MR
CON	WIL	HIT POINTS
SPD	INT	
SPECIAL ABILITIES/NOTES		
ATTACKS		
ARMOR		

MONEY

GOLD LUMENS	QUAN EMPERORS
SILVER PIECES	AAMANIAN COPPERS
COPPER PIECES	IMRIAN BRASS RINGS
CYMRILIAN PENTACLES	OCEANIAN RADIANTS
DRACARTAN PYRAMIDS	L'HAAN ADAMANTS
ZANDIR CRESCENTS	ANTIQUE COINS
PRECIOUS GEMS	
TOTAL IN LUMENS 100	