TALISLANTA

NAME	ARCHETYPE
Polymir	Manra Shape Changer

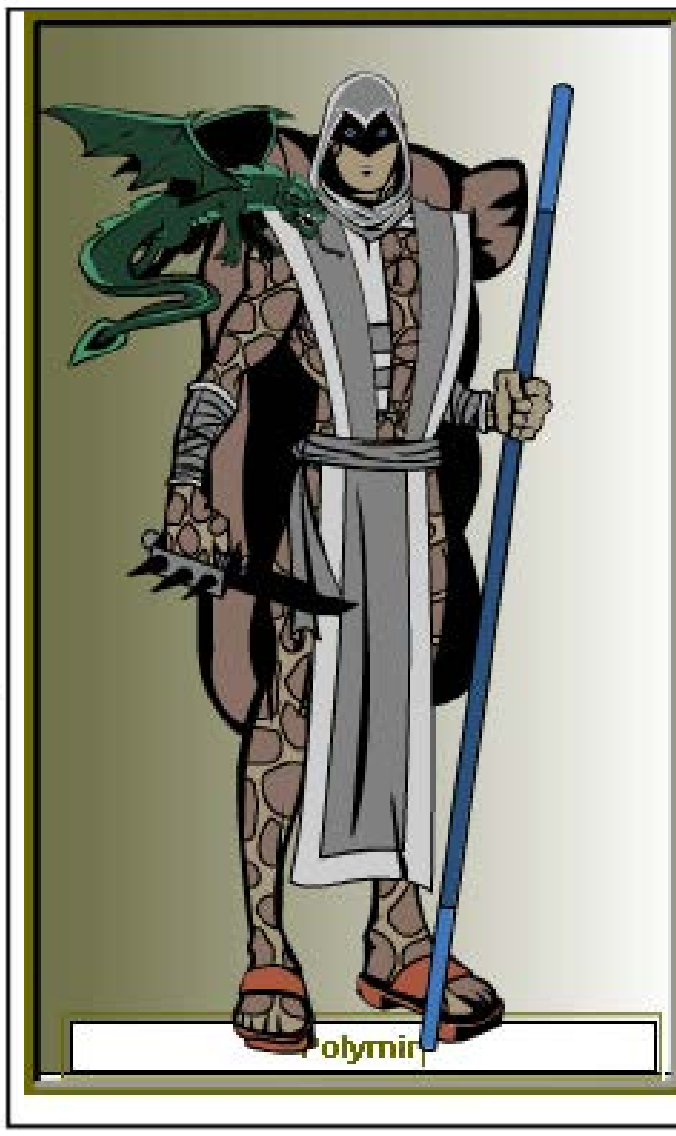
GENDER	AGE	HEIGHT	WEIGHT	EYES	HAIR
Male	Immortal	Changes	Changes	Changes	Changes

PHYSICAL DESCRIPTION

Amber yellowish skin, about 6tf tall, 200 pounds, bald, lean and hard muscles.

PERSONALITY & BACKGROUND

Endless curiosity & energy. He has no memory of his life before awakening from stasis, the Adamant Rasp became his family. In time Polymir has become a Expert in many fields, and a Master Shape shifter. He has become the acting leader of the Adamant Rasp as of T.A. 632, appointing Palenthos as his second in command.



ATTRIBUTES

STR	DEX	PER	CHA
2	3	3	1

CON	SPD	WIL	INT
6	3	2	3

CR	MR	HIT POINTS
0	3	62

HIT POINT DAMAGE

SUBDUAL DAMAGE

SPELL PENALTY

OTHER MODIFIERS

ACTION TABLE

0 OR LESS	MISHAP
1 - 5	FAILURE
6 - 10	PARTIAL
11 - 19	SUCCESS
20+	CRITICAL

SKILLS

SKILL NAME	LEVEL	ATTRIBUTE	RATING
Shapechange	22	3	25
Club	15	0	15
Whipsash	15	0	15
Stealth	15	3	18
Herb Lore	15	3	18
Healer	15	3	18
Artificer	15	3	18
Linguistics	15	3	18
Tracking	15	3	18
Stalking	15	3	18
Snares	15	3	18
Scout	15	3	18
Nomadic Background	7	-	7
Ride Equs	15	3	18
Swimming	15	3	18
Survival	15	6	21
Appraise Treasure	15	3	18
Acrobatics	15	3	18
Perform:Flute	15	3	18
Haggling	15	1	16
Arcane Lore	15	3	18

LANGUAGES

LANGUAGE	LVL	RTG
Chanan	10	13
Low Talislan	8	11
Nomadic	6	9
Manra	6	9
High Talislan	4	7
Archaen	4	7
Sign	9	12
Sea Nomad	4	7
Elder	4	7
Sauran	4	7
Quan	4	7
Northron	4	7
Sarista	4	7
Thaecian	4	7
Za	4	7

SPECIAL ABILITIES

ABILITY	LVL	RTG
Shapechanging	22	25
+100 pds/vl, -20 pds/lvl		
1hour/lvl/day		

MAGIC

ORDER			
PHYSICAL COMPONENTS			
ADVANTAGES			
LIMITATIONS			
MODES	LVL	MOD	RTG
ALTER			
ATTACK			
CONJURE			
DEFEND			
HEAL			
ILLUSION			
INFLUENCE			
MOVE			
REVEAL			
SUMMON			
TRANSFORM			
WARD			
ENCHANT			

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ENCHANT			

WEAPONS

TYPE	RANGE	DR	WT	MARK IF MAGIC ITEM
T'Sai Whipsash	Thrwn	2	2	☐
Expansible Blue Adamant Staff	Melee	8	8	☑
Weirded Black Adamant Rasp	Melee	5	2	☑
				☐
				☐
				☐
				☐
				☐
				☐
				☐
				☐
				☐

ARMOR

TYPE	PR	WT	
Animated Black Adamant Shield	60	20	☑
Blue Iron Spangalor Fire Warded	3	25	☑
			☐
			☐
			☐

EXPERIENCE POINTS

TOTAL POINTS EARNED	UNSPENT POINTS

GEAR

Arimite Luckstone	☑
Enchanted Ring (PER +4)	☑
Magik Ring (DEX +4)	☑
Empowered Ring (SPD +4)	☑
Arcane Ring (STR +4)	☑
2 Trained Wrist Vipers	☐
Expansible Tent (Zanillo's Pocket Dimension)	☑
	☐
	☐
	☐
	☐
	☐
	☐
	☐
Manse in Cymril (w/Tlprt 2 Myr)	☐
Small Manse in Myr (w/Tlprt 2 Cymril)	☐
Medium Base in Kharakhan Ruins	☐
Cymrilian Windship + Crew	☐
	☐
	☐
	☐
	☐
	☐
	☐
	☐
	☐

MOUNT

TYPE Carpet			
NAME Flying Carpet			
STR 18	PER -	CR -	
DEX -	CHA -	MR -	
CON -	WIL -	HIT POINTS	
SPD 4	INT -	40	
SPECIAL ABILITIES/NOTES			
1000 pds capacity, Flight			
ATTACKS			
Rolled Swat DR 9			
ARMOR			
Tough fibers PR 2			

MONEY

GOLD LUMENS 3000	QUAN EMPERORS
SILVER PIECES	AAMANIAN COPPERS
COPPER PIECES	IMRIAN BRASS RINGS
CYMRILIAN PENTACLES	OCEANIAN RADIANTS
DRACARTAN PYRAMIDS	L'HAAN ADAMANTS
ZANDIR CRESCENTS	ANTIQUE COINS
PRECIOUS GEMS	
TOTAL IN LUMENS	