TALISLANTA

NAME	ARCHETYPE
Deliria	Black Savant

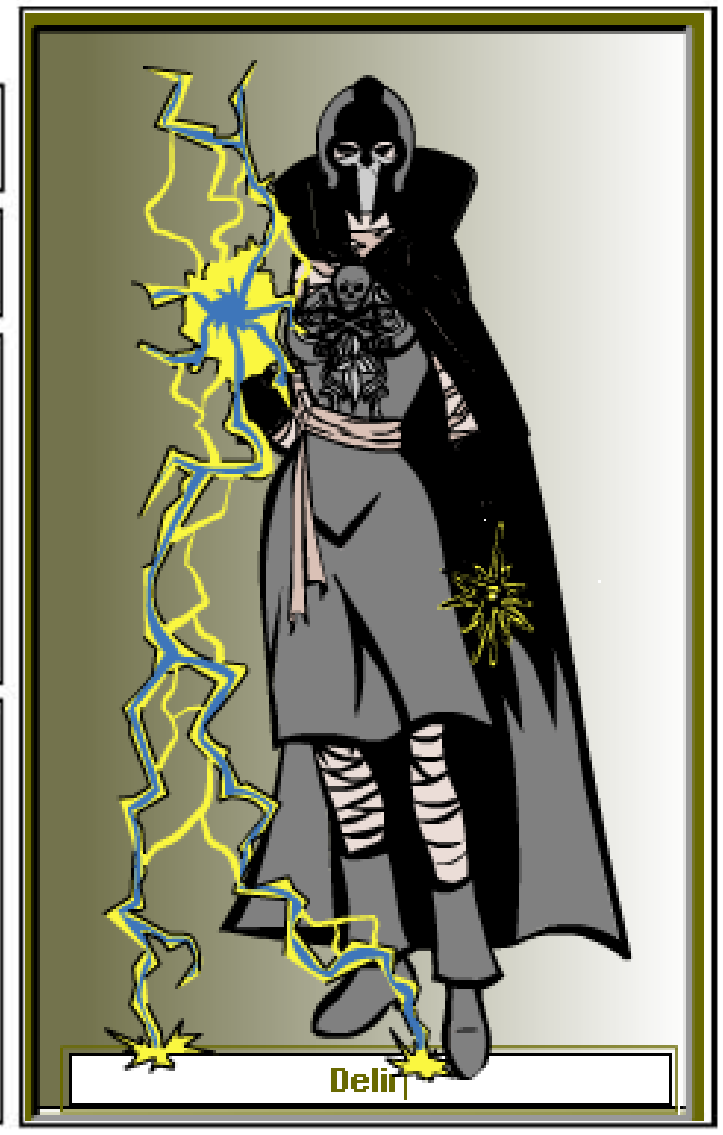
GENDER	AGE	HEIGHT	WEIGHT	EYES	HAIR
Female	???	6ft8in	180	Black	Black

PHYSICAL DESCRIPTION

-Tall gaunt, pale, silent, graceful, and mysterious with black eyes. Wears black adamant helm(silken veil included), grey tunic, black silk gloves, black silk cloak(w/grey lining), grey soft leather boots, belt of skin, and white body wrappings. Often seen in the company of mutated Devils, dark spirits, her Ice Dragon, and other shadowy personages.

PERSONALITY & BACKGROUND

Specializing in the manipulation of spirits other than demonforms, she mastered a reversed version of "Bewitch", thus allowing her to artificially enhance Willpower to near-superhuman levels. This along with her tendency to use the "Metamorphosis" spell on enemies, set her apart from her dark brethren. She has mastered many lost magics, including Sorcery, and has created many very powerful new spells. She also dabbles successfully into Biomancy, and has created several new species of creatures. She is the original founder of the "Adamant Rasp", and still calls upon them from time to time...



ATTRIBUTES

STR	DEX	PER	CHA
+1	+3	+3	0

CON	SPD	WIL	INT
+1	+2	+1	+5

CR	MR	HIT POINTS
0	+8	32

HIT POINT DAMAGE

SUBDUAL DAMAGE

SPELL PENALTY

OTHER MODIFIERS

DEX+6, SPD+6, PER+7, Will+9, CHA-10

ACTION TABLE

0 OR LESS	MISHAP
1 - 5	FAILURE
6 - 10	PARTIAL
11 - 19	SUCCESS
20+	CRITICAL

SKILLS

SKILL NAME	LEVEL	ATTRIBUTE	RATING
Demon Lore	+26	+5	+31
Underworld	+26	+5	+31
Unknown Lands Lore	+26	+5	+31
Urban Background	+26	-	+26
Streetwise	+26	+5	+31
Haggling	+26	0	+26
Ride Equs	+26	+3	+29
Arcane Lore	+26	+5	+31
Biomantic Analysis	+7	+5	+12
Create Neomorph	+8	+5	+13
Quantum Magic	+1	+5	+6
Sorcery	+1	+5	+6
Spell Creation	+1	+5	+6
Arcanalysis	+5	+5	+10
Rainbow Aura Spell	+26	-5	+21
Rainbow Fury Spell	+26	-4	+22
Unwitch Spell	+26	-2	+24
Cascal's Virtual Illusion	+26	-2	+24
Zanillo's Pocket Dimension	+26	+3	+29
Thystram's Stasis	+26	-2	+24
Technomancy	+1	+5	+6
Alchemy	+1	+5	+6
Gwanga	+10	0	+10
Staff	+10	0	+10
Rasp	+10	0	+10
Linguistics	+10	+5	+15

LANGUAGES

LANGUAGE	LVL	RTG
Sign(Mute)	+10	+15
Archaen	+10	+15
Thane	+10	+15
High Talislan	+10	+15
Elder	+4	+9
Nagra	+4	+9
Xambrian	+4	+9
Rajanin	+4	+9
Phaedran	+4	+9
Nomadic	+4	+9
Low Talislan	+4	+9
MondreKhan	+4	+9
Torquaran	+4	+9

SPECIAL ABILITIES

ABILITY	LVL	RTG
See Invisible/Astral/Ethereal/Curses	-	-
WindWalk, WaterBreathing, WaterWalk		
CommandPlants(120ft)		
Ward vs. Fire, Earth and Plants		
Earth/SpiritTrack(100ft)		
Fortune(+6 on Rolls), Veil(-48 PER)		
Unwitch(+1WIL/day, +10max)		

MAGIC

ORDER	PHYSICAL COMPONENTS	ADVANTAGES	LIMITATIONS
Necromancy	Words & Gestures	+5 XP/Ritual Sacrifice	Hated by natural beings

MODES	LVL	MOD	RTG
ALTER	26	8	34
ATTACK	26	8	34
CONJURE	-	-	-
DEFEND	26	8	34
HEAL	26	11	37
ILLUSION	--	--	--
INFLUENCE	26	5	31
MOVE	26	8	34
REVEAL	26	8	34
SUMMON	26	10	36
TRANSFORM	26	8	34
WARD	26	8	34
ENCHANT	26	8	34

ORDER	PHYSICAL COMPONENTS	ADVANTAGES	LIMITATIONS
Witchcraft	Words & Metaphors	Binding(Rangeless)	Roll of 13 = Failure

MODES	LVL	MOD	RTG
ALTER	26	8	34
ATTACK	26	8	34
CONJURE	--	--	--
DEFEND	26	8	34
HEAL	26	10	36
ILLUSION	26	8	34
INFLUENCE	26	8	34
MOVE	26	8	34
REVEAL	26	10	36
SUMMON	26	8	34
TRANSFORM	26	8	34
WARD	26	10	36
ENCHANT	26	8	34

ORDER	PHYSICAL COMPONENTS	ADVANTAGES	LIMITATIONS
Wizardry	Words & Gestures	Speciality+3(Transform)	Obvious to everyone

MODES	LVL	MOD	RTG
ALTER	26	8	34
ATTACK	26	8	34
CONJURE	26	8	34
DEFEND	26	8	34
HEAL	26	8	34
ILLUSION	26	8	34
INFLUENCE	26	8	34
MOVE	26	8	34
REVEAL	26	8	34
SUMMON	--	--	--
TRANSFORM	26	11	37
WARD	26	8	34
ENCHANT	26	8	34

ORDER	PHYSICAL COMPONENTS	ADVANTAGES	LIMITATIONS
Astromancy	Words & Gestures	Celestial Body Bonus+3	Celestial Body Penalty -1

MODES	LVL	MOD	RTG
ALTER	26	9	35
ATTACK	26	8	34
CONJURE	--	--	--
DEFEND	26	8	34
HEAL	26	6	32
ILLUSION	26	8	34
INFLUENCE	26	9	35
MOVE	26	6	32
REVEAL	26	8	34
SUMMON	--	--	--
TRANSFORM	26	8	34
WARD	26	9	35
ENCHANT	26	8	34

WEAPONS

TYPE	RANGE	DR	WT
Blue Iron Staff (DR+2)	--	8	3
Black Adamant Rasp+1	--	5	1
Blue Adamant Gwanga (Animated)	480	8	4
Giant Black Adamant Gwanga(Animated)	480	32	20

ARMOR

TYPE	PR	WT
Black Adamant Helm(PER+7)	4	1
Blue Iron Chain(SPD+6)	5	5
NecroAura Cloak(at will)	52	1

EXPERIENCE POINTS

TOTAL POINTS EARNED	UNSPENT POINTS
6500	

GEAR

MARK IF MAGIC ITEM	
☐	☑ Master SpellStone(+120 vs. Spell Penalty)
☑	☑ Tunic of Grace(DEX+6)
☑	☐ Shaitan Hair Cloak
☑	☑ 32crt Black Diamond(NecroBolt DR24, 3xday)
☑	☑ 17 Spellstones(4 charges ea.)
☐	☑ The Book of Sorcery
☐	☑ Erythrian Battle Tome
☐	☑ Enchanted Windship
☐	☑ Regeneration Torc(+13 HP/round)
☐	☐ Black Adamant Spellbook(SilverBound)
☐	☑ TundraBeast Cloak(26pt AquaMantic Aura, 3x/day)
☐	☑ Black satin gloves(Reveal+13 on touch)
☐	☑ Black Silk Robes(Move SPD-5, 225pds)
☑	☑ Bracers of Instantaneous Transport(3x/day, Lvl 26)
☑	☑ Staff Cap(Lvl 13 Wizardry Illusion 50' Radiance at will)
☑	☑ Baratan Windship of War (300 crew)
☑	☐ 350ft x 80ft, +5 to +7 SPD
☑	☐ Blue Iron Spangalor Sails (PR 3)
☑	☐ Black Adamant-plated Ironwood Hull (PR 6)
☐	☐ Pocket-Dimension spaces
☐	☐ Warded vs. Black Wind (Lvl 30)
☐	☐ 4 Drop Hatches
☐	☐ 6 Wizardry Attack Turrets (400ft range, Lvl 30)
☐	☐
☐	☐

MOUNT

TYPE Ice Dragon

NAME Arctic

STR +9	PER +5	CR +16
DEX -3(+1)	CHA -9	MR 0
CON -7	WIL +4(+10)	HIT POINTS
SPD -2(+2)	INT +3	78

SPECIAL ABILITIES/NOTES

Ward vs. Fire, Immune to Cold/Poison, +1 all Rolls, Waterbreathing, WindWalk, See Astral/Ethereal, Unwitch, Rings(SPD+4, DEX+4).

ATTACKS

Claws DR 23, Bite DR 19, Breath DR 32(160')

ARMOR

PR 4 Icy Scales

MONEY

GOLD LUMENS	QUAN EMPERORS
SILVER PIECES	AAMANIAN COPPERS
COPPER PIECES	IMRIAN BRASS RINGS
CYMRILIAN PENTACLES	OCEANIAN RADIANTS
DRACARTAN PYRAMIDS	L'HAAN ADAMANTS
ZANDIR CRESCENTS	ANTIQUE COINS
PRECIOUS GEMS	
TOTAL IN LUMENS	